

# **SYSMAC CS/CJ Serie**

**CS1W-ETN21**

**CJ1W-ETN21**

## **MODBUS TCP**

### **Quick Start Manual**

## **Warning**

This documentation is intended to facilitate the implementation of the material omron. Certain details are voluntarily occulted not to cause confusion. Despite everything the care taken to the realization of this documentation, omron could not be held for person in charge for the errors or omissions and their consequences. This documentation could be modified without notice and does not present any engagement on behalf of omron.

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# 1. Specifications

## 1-1 Supported command list

Code (Hex)	Function	Name in MODBUS
0x01	I/O memory area (CIO) Read Multiple Coils	Read Coils
0x02	I/O memory area (CIO) Read Multiple Coils	Read Discrete Inputs
0x03	I/O memory area (DM) Read Multiple Registers	Read Holding Registers
0x04	I/O memory area (CIO) Read Multiple Registers	Read Input Registers
0x05	I/O memory area Write Single Coil	Write Single Coil
0x06	I/O memory area (DM) Write Single Register	Write Single Register
0x08	Echo back test	Diagnostic
0x0F	***** NOT SUPPORTED *****	Write Multiple Coils
0x10	I/O memory area (DM) Write Multiple Registers	Write Multiple Registers

## 1-2 Memory map

### 1-2-0 Used by ModbusTCP PLC program

Modbus process

Type	Memory address	Descriptions
Work Area	W480 -511	Used for counter and calculation
Receive Area	CIO 5800 - 6000	Used to store received bytes
Send Area	CIO 6001 - 6143	Used to prepare bytes to send

Ethernet Unit flag & command switch (Unit n°0)

Type	Memory address	Descriptions
Flag/command Area	CIO1000- CIO1024	For more details see Op. manual W343
Parameter Area	D 30000 - D30099	

### 1-2-1 PLC area accessible by Modbus TCP request

	MODBUS Address	PDU Address	Corresponding CS/CJ's address
Discrete Inputs	1 - 5120	0 - 5119	0 – 5119 (CIO 0.00 - CIO319.15)
Coils	1 - 65536	0 - 65535	0 – 65535 (CIO 0.00 – CIO4095.15)
Input Registers	1 - 5801	0 - 57800	0 – 5800 (CIO0 – CIO5800) *
Holding Registers	1 - 32768	0 - 32767	0 - 32767 (D0 – D32767)

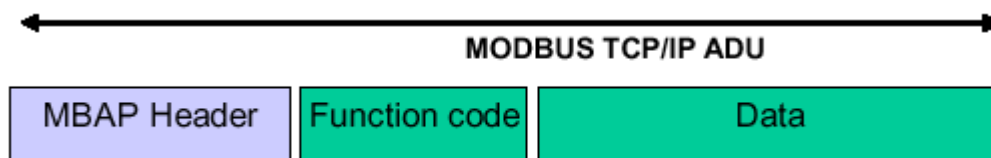
\*: area 5801 to 6143 is reserved for the ModbusTCP PLC program (see 1-2-0)

### 1-3 Modbus TCP frame Format

A dedicated header is used on TCP/IP to identify the MODBUS Application Data Unit. It is called the MBAP header (MODBUS Application Protocol header).

This header provides some differences compared to the MODBUS RTU application data unit used on serial line:

- The MODBUS ‘ slave address’ field usually used on MODBUS Serial Line is replaced by a single byte ‘ Unit Identifier’ within the MBAP Header. The ‘ Unit Identifier’ is used to communicate via devices such as bridges, routers and gateways that use a single IP address to support multiple independent MODBUS end units.
- All MODBUS requests and responses are designed in such a way that the recipient can verify that a message is finished. For function codes where the MODBUS PDU has a fixed length, the function code alone is sufficient. For function codes carrying a variable amount of data in the request or response, the data field includes a byte count.
- When MODBUS is carried over TCP, additional length information is carried in the MBAP header to allow the recipient to recognize message boundaries even if the message has been split into multiple packets for transmission. The existence of explicit and implicit length rules, and use of a CRC-32 error check code (on Ethernet) results in an infinitesimal chance of undetected corruption to a request or response message.



#### 1-3-0 MBAP Header description

The MBAP Header contains the following fields:

Fields	Length	Description	Client	Server
Transaction Identifier	2 Bytes	Identification of a MODBUS Request / Response transaction	Initialized by the client ( request)	Recopied by the server from the received request
Protocol Identifier	2 Bytes	0 = MODBUS protocol	Initialized by the client ( request)	Recopied by the server from the received request
Length	2 Bytes	Number of following bytes	Initialized by the client ( request)	Initialized by the server (Response)
Unit Identifier	1 Byte	Identification of a remote slave connected on a serial line or on other buses	Initialized by the client ( request)	Recopied by the server from the received request

The header is 7 bytes long:

- **Transaction Identifier** - It is used for transaction pairing, the MODBUS server copies in the response the transaction identifier of the request.
- **Protocol Identifier** – It is used for intra-system multiplexing. The MODBUS protocol is identified by the value 0.
- **Length** - The length field is a byte count of the following fields, including the Unit Identifier and data fields.
- **Unit Identifier** – This field is used for intra-system routing purpose. It is typically used to communicate to a MODBUS or a MODBUS+ serial line slave through a gateway between an Ethernet TCP-IP network and a MODBUS serial line. This field is set by the MODBUS Client in the request and must be returned with the same value in the response by the server.

**All Modbus/TCP ADU are sent via TCP on registered port 502.**

## 1-4 Function Code

### 1-4-0 I/O memory area (CIO) Read Multiple Coils

[Function]

Reads coils in I/O memory area.

[Request]

	Length	Data
Function Code	1 Byte	<b>0x01</b>
Starting Address	2 Bytes	0x0000-0xFFFF
Quantity of Coils	2 Bytes	1-2000(0x7D0)

[Response]

	Length	Data
Function Code	1 Byte	<b>0x01</b>
Byte Count	1 Byte	N
Coil Status	n Byte	n = N or N+1

Example: read 19 bits (CIO 0001.04 to 0002.06)

Request		Response	
	Data		Data
Function Code	0x01	Function Code	0x01
Starting Address(H)	0x00	Byte Count	0x03
Starting Address(L)	<b>0x14</b>	Coil Status 27-20	0xCD
Quantity of Coils(H)	0x00	Coil Status 35-28	0x6B
Quantity of Coils(L)	0x13	Coil Status 38-36	0x05

	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0CH	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
1CH	<i>31</i> <sub>1</sub>	<i>30</i> <sub>0</sub>	<i>29</i> <sub>1</sub>	<i>28</i> <sub>1</sub>	<i>27</i> <sub>1</sub>	<i>26</i> <sub>1</sub>	<i>25</i> <sub>0</sub>	<i>24</i> <sub>0</sub>	<i>23</i> <sub>1</sub>	<i>22</i> <sub>1</sub>	<i>21</i> <sub>0</sub>	<i>20</i> <sub>1</sub>	19	18	17	16
2CH	47	46	45	44	43	42	41	40	39	<i>38</i> <sub>1</sub>	<i>37</i> <sub>0</sub>	<i>36</i> <sub>1</sub>	<i>35</i> <sub>0</sub>	<i>34</i> <sub>1</sub>	<i>33</i> <sub>1</sub>	<i>32</i> <sub>0</sub>
3CH	63	62	61	60	59	58	57	56	55	54	53	52	51	50	49	48

*Italic characters* show the ON/OFF(1/0) status of its bit condition.

1-4-1 I/O memory area (CIO) Read Multiple Coils

[Function]  
Reads coils in I/O memory area

[Request]

	Length	Data
Function Code	1 Byte	<b>0x02</b>
Starting Address	2 Bytes	0x0000-0x13FF
Quantity of Coils	2 Bytes	1-2000(0x7D0)

[Response]

	Length	Data
Function Code	1 Byte	<b>0x02</b>
Byte Count	1 Byte	N
Coil Status	n Byte	n = N or N+1

Example: read 19 bits (CIO 0001.04 to 0002.06)

Request		Response	
	Data		Data
Function Code	0x02	Function Code	0x02
Starting Address(H)	0x00	Byte Count	0x03
Starting Address(L)	0x13	Coil Status 27-20	0xCD
Quantity of Coils(H)	0x00	Coil Status 35-28	0x6B
Quantity of Coils(L)	0x13	Coil Status 38-36	0x05

	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0CH	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
1CH	<i>31</i> <sub>1</sub>	<i>30</i> <sub>0</sub>	<i>29</i> <sub>1</sub>	<i>28</i> <sub>1</sub>	<i>27</i> <sub>1</sub>	<i>26</i> <sub>1</sub>	<i>25</i> <sub>0</sub>	<i>24</i> <sub>0</sub>	<i>23</i> <sub>1</sub>	<i>22</i> <sub>1</sub>	<i>21</i> <sub>0</sub>	<i>20</i> <sub>1</sub>	19	18	17	16
2CH	47	46	45	44	43	42	41	40	39	<i>38</i> <sub>1</sub>	<i>37</i> <sub>0</sub>	<i>36</i> <sub>1</sub>	<i>35</i> <sub>0</sub>	<i>34</i> <sub>1</sub>	<i>33</i> <sub>1</sub>	<i>32</i> <sub>0</sub>
3CH	63	62	61	60	59	58	57	56	55	54	53	52	51	50	49	48

*Italic characters show the ON/OFF(1/0) status of its bit condition.*

1-4-2 I/O memory area (DM) Read Multiple Registers

[Function]

Reads registers in I/O memory area

[Request]

	Length	Data
Function Code	1 Byte	<b>0x03</b>
Starting Address	2 Bytes	0x0000-0x7FFF(*)
Quantity of Registers	2 Bytes	1-125(0x7D)

(\*)Useful range of Start Address depends on allocated area.

[Response]

	Length	Data
Function Code	1 Byte	<b>0x03</b>
Byte Count	1 Byte	N x 2(*)
Register Value	N x 2 Bytes	

(\*)N=Quantity of Registers

Example: read 3 words (DM 1000 to DM 1002)

Request		Response	
	Data		Data
Function Code	0x03	Function Code	0x03
Starting Address(H)	0x03	Byte Count	0x06
Starting Address(L)	0xE8	Register Value(H)DM1000	0xAB
Quantity of Registers(H)	0x00	Register Value(L) DM1000	0x12
Quantity of Registers(L)	0x03	Register Value(H)DM1001	0x56
		Register Value(L) DM1001	0x78
		Register Value(H)DM1002	0x97
		Register Value(L) DM1002	0x13

DM	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
1000	A				B				1				2			
1001	5				6				7				8			
1002	9				7				1				3			



1-4-3 I/O memory area (CIO) Read Multiple Registers

[Function]  
Reads registers in I/O memory area

[Request]

	Length	Data
Function Code	1 Byte	<b>0x04</b>
Starting Address	2 Bytes	0x0000-0x16A8
Quantity of Registers	2 Bytes	1-125(0x7D)

[Response]

	Length	Data
Function Code	1 Byte	<b>0x04</b>
Byte Count	1 Byte	N x 2(*)
Register Value	N x 2 Bytes	

(\*)N=Quantity of Registers

Example: read 3 words (CIO 1000 to CIO 1002)

Request		Response	
	Data		Data
Function Code	0x04	Function Code	0x04
Starting Address(H)	0x03	Byte Count	0x06
Starting Address(L)	0xE8	Register Value(H)CIO1000	0xAB
Quantity of Registers(H)	0x00	Register Value(L)CIO1000	0x12
Quantity of Registers(L)	0x03	Register Value(H)CIO1001	0x56
		Register Value(L)CIO1001	0x78
		Register Value(H)CIO1002	0x97
		Register Value(L)CIO1002	0x13

DM	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
1000	A			B			1			2						
1001	5			6			7			8						
1002	9			7			1			3						

1-4-4 I/O memory area Write Single Coil

[Function]  
Writes single coil.

[Request]

	Length	Data
Function Code	1 Byte	<b>0x05</b>
Output Address	2 Bytes	0x0000-0xFFFF
Output Value	2 Bytes	0x0000(OFF) or 0xFF00(ON)

[Response]

	Length	Data
Function Code	1 Byte	<b>0x05</b>
Output Address	2 Bytes	0x0000-0xFFFF
Output Value	2 Bytes	0x0000 or 0xFF00

Example: write 1 coil. (CIO 0002.02 ON)

Request		Response	
	Data		Data
Function Code	0x05	Function Code	0x05
Output Address(H)	0x00	Output Address(H)	0x00
Output Address(L)	0x22	Output Address(L)	0x22
Output Value(H)	0xFF	Output Value(H)	0xFF
Output Value(L)	0x00	Output Value(L)	0x00

	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0CH	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
1CH	31 <sub>1</sub>	30 <sub>0</sub>	29 <sub>1</sub>	28 <sub>1</sub>	27 <sub>1</sub>	26 <sub>1</sub>	25 <sub>0</sub>	24 <sub>0</sub>	23 <sub>1</sub>	22 <sub>1</sub>	21 <sub>0</sub>	20 <sub>1</sub>	19	18	17	16
2CH	47	46	45	44	43	42	41	40	39	38 <sub>1</sub>	37 <sub>0</sub>	36 <sub>1</sub>	35 <sub>0</sub>	34 <sub>1</sub>	33 <sub>1</sub>	32 <sub>0</sub>
3CH	63	62	61	60	59	58	57	56	55	54	53	52	51	50	49	48

*Italic characters show the ON/OFF(1/0) status of its bit condition.*

1-4-5 I/O memory area (DM) Write Single Register

[Function]

Writes single register.

[Request]

	Length	Data
Function Code	1 Byte	<b>0x06</b>
Register Address	2 Bytes	0x0000-0x7FFF
Register Value	2 Bytes	0x0000-0xFFFF

[Response]

	Length	Data
Function Code	1 Byte	<b>0x06</b>
Register Address	2 Bytes	0x0000-0x7FFF
Register Value	2 Bytes	0x0000-0xFFFF

Example: write &h3AC5 to DM 2000.

Request		Response	
	Data		Data
Function Code	0x06	Function Code	0x06
Register Address(H)	0x07	Register Address(H)	0x07
Register Address(L)	0xD0	Register Address(L)	0xD0
Register Value(H)	0x3A	Register Value(H)	0x3A
Register Value(L)	0xC5	Register Value(L)	0xC5

DM	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
2000	3			A				C			5					
2001																
2002																

**1-4-6 Echo back test**

[Function]

Executes echo back test. Sending data is returned.

[Request]

	Length	Data
Function Code	1 Byte	<b>0x08</b>
Sub-function Code	2 Bytes	0x0000
Data	N x 2 Bytes (*)	---

(\*)2 to 125.(0x0002 to 0x007D) Bytes

[Response]

	Length	Data
Function Code	1 Byte	<b>0x08</b>
Sub-function Code	2 Bytes	0x0000
Data	N x 2 Bytes (*)	---

(\*) Same as request data.

Example: sending 0xA537.

Request		Response	
	Data		Data
Function Code	0x06	Function Code	0x06
Sub-function Code(H)	0x00	Sub-function Code(H)	0x00
Sub-function Code(L)	0x00	Sub-function Code(L)	0x00
Data(H)	0xA5	Data(H)	0xA5
Data(L)	0x37	Data(L)	0x37

1-4-7 I/O memory area (DM) Write Multiple Registers

[Function]  
Writes registers.

[Request]

	Length	Data
Function Code	1 Byte	<b>0x10</b>
Starting Address	2 Bytes	0x0000-0x17FF
Quantity of Registers	2 Bytes	1-123(0x7B)
Byte Count	1 Byte	2 x N(*)
Registers Value	N x 2 Bytes	value

(\*)N = Quantity of Registers to write.

[Response]

	Length	Data
Function Code	1 Byte	<b>0x10</b>
Starting Address	2 Bytes	0x0000-0x17FF
Quantity of Registers	2 Bytes	1-123(0x7B)

Example: write 2 words into DM1000-1001.

Request		Response	
	Data		Data
Function Code	0x10	Function Code	0x10
Starting Address(H)	0x03	Starting Address(H)	0x03
Starting Address(L)	0xE8	Starting Address(L)	0xE8
Quantity of Registers(H)	0x00	Quantity of Registers(H)	0x00
Quantity of Registers(L)	0x02	Quantity of Registers(L)	0x02
Byte Count	0x04		
Registers Value(H)	0x3A		
Registers Value(L)	0xC5		
Registers Value(H)	0x97		
Registers Value(L)	0x13		

DM	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
1000	3			A			C			5						
1001	9			7			1			3						

## 1-5 Error response

If the request contains error like address or quantity out of range, the PLC program will generate an exception response containing the exception code

[Response]

	Length	Data
Function Code	1 Byte	Function Code + 0x80
Exception Code	1 Byte	01, 02 or 03

Exception Code	Name
01	ILLEGAL FUNCTION
02	ILLEGAL DATA ADDRESS
03	ILLEGAL DATA VALUE

## 1-6 Status counter

Counter	Channel	Descriptions
Exception_Counter	W491	Keep a record of illegal request
RCV_Counter	W492	Keep a record of response sent
SND_Counter	W493	Keep a record of frame received
ER_RCV_Counter	W494	Keep a record of socket receive error
ER_SND_Counter	W495	Keep a record of socket send error